

## **Advances in the Digital Humanities**

Convenors: Raymond Siemens, Jan Rybicki, and Maciej Eder

This focus stream explores recent work in the digital humanities, an interdisciplinary that sits at the intersection of computational method and the traditional work of the arts, humanities, and human sciences. Topics may include the breadth of concerns that sit at that intersection, including consideration of approaches also used in computational linguistics, and adjacent issues ranging possibly from humanistic adoption of and reflection on large language models (and adjacent initiatives), pedagogical directions, and the benefits of 'open' and 'social' scholarship approaches.